

MicroSurvey FieldGenius

How To Cheat Sheet: Getting Started

1 Point Localization

Learn how to perform a 1-point localization to transform and adjust your coordinates using a rover receiver.

Based on: *MicroSurvey FieldGenius How To: 1 Point Localizations*

For Access to All of Our Cheat Sheets



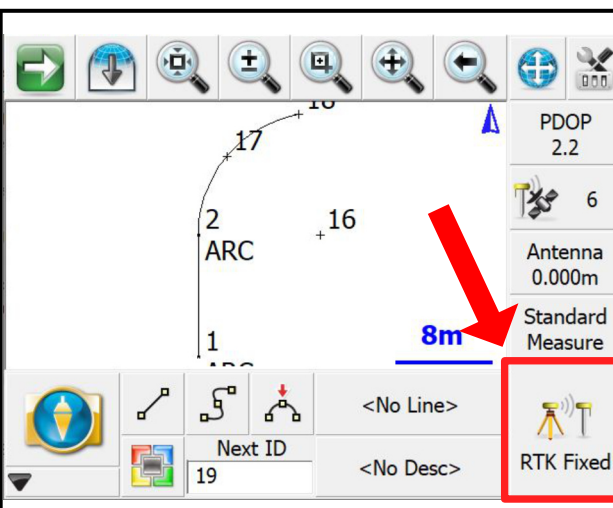


Rover Localization

Before Starting

Before you begin, you will need a rover receiver with a **Fixed** solution. It does not matter if you are receiving corrections from a network, or a UHF base. You will also need a known point with coordinates associated to it.

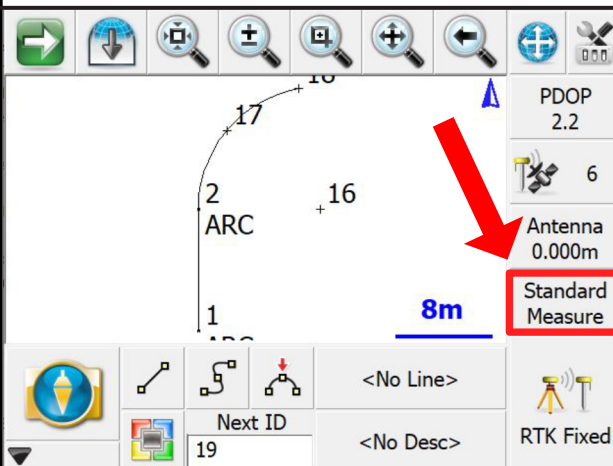
To learn how to properly set a base and rover or network rover, please refer to the respective cheat sheets.



1. Measure Mode

By default, FieldGenius will have the standard measure mode selected. In order to perform the localization this measure mode will need to be changed.

Select Standard Measure

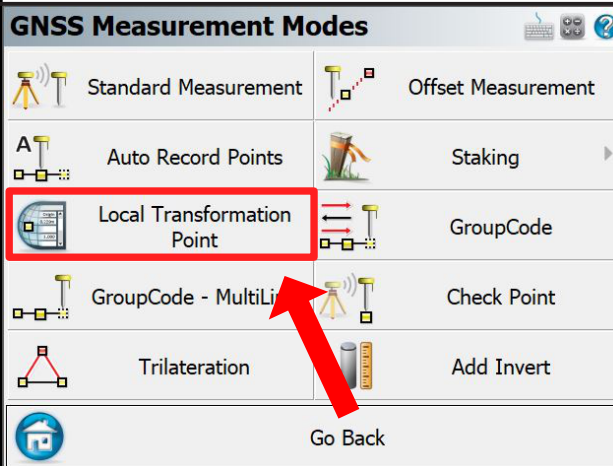


2. GNSS Measurement Modes

From the **Measurement Modes** menu, you can select a variety of different options. To perform a **Localization**, select **Local Transformation Point**.

*To learn what other **Measurement Modes** can do for you, please refer to the other cheat sheets and videos.*

Select Local Transformation Point



Rover Localization

1. Storage the Point

Now you will learn to storage the point in the map.

When you click on the map, the point will be stored in the map. You can see the point in the map.

You can see the point in the map. You can see the point in the map.



2. Record Your Position

Now you will learn to record your position in the map.

You can see the point in the map. You can see the point in the map. You can see the point in the map.

Record Your Position



3. Continue On

You will see the point in the map. You will see the point in the map. You will see the point in the map.

Continue On



Rover Localization

1. Setting the Position

How do we set the position of the robot in the environment? This is not required.

How do we set the position of the robot in the environment?

Answer: Yes

2. Set the Point

How do we set the position of the robot in the environment? This is not required.

Answer: Set the Point

3. Custom Localization

How do we set the position of the robot in the environment? This is not required.

How do we set the position of the robot in the environment? This is not required.



Rover Localization

8. Local Control

Now you will need to select your control point from the **Place Database** or manually enter the coordinates.

Press the **Local Control** button on the right. The **Local Control** window will appear, showing the **Place Database**.

Choose Selecting Control



9. Choose the Control Point

Now you will need to choose your control point. You can either select the point from the **Place Database** or manually enter the coordinates by clicking the **Manual** button.

The **Manual** button is the **Manual** button in the **Local Control** window. Click the **Manual** button to enter the coordinates manually.

Choose Manual



10. Enter Coordinates

Now, enter the coordinates for your control point. The **Manual** button will appear in the **Local Control** window. Click the **Manual** button to enter the coordinates manually.

Enter OK



Rover Localization

1. Transformation Control

The user can select the transformation to use. The transformation is selected in the top right corner of the window. The user can select the transformation to use in the top right corner of the window. The user can select the transformation to use in the top right corner of the window.

Select OK

2. Floating Up

The user can select the transformation to use. The transformation is selected in the top right corner of the window. The user can select the transformation to use in the top right corner of the window. The user can select the transformation to use in the top right corner of the window.

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